

MS6021 Scientific Computing

TOPICS:

Python BASICS,
INTRO to PYTHON for Scientific
Computing

Preliminary Notes on Python (v MatLab + other languages)

- [Install Anaconda](#) (NOT urgent! ; unless you already have Python on your computer)
 - Check whether you have a **64bit** (more likely) or **32bit** machine
 - Install the relevant **Python 3.6 version** (Python 2.7 is slightly different, but can be used as well)
 - On completing the installation, try to open **Spyder**
- When you enter **Spyder** (available on installing **Anaconda**), you'll be able to (as in MatLab)
 - use the Command Window, or
 - create scripts (they will have an extension **.py**)
- Simplest commands (play with them):

```
print("hello world!")
x=3; print("x =", x)
# comments
5/3
5./3
2**3 (NOTE that this is equivalent to 2^3 in MatLab!)
```

- Basic Mathematical functions need to be imported (i.e. loaded)!!!

`sin(1)` will produce an error, i.e. Python does not recognize mathematical functions such as `sin`.

- To get access to this function (and many other mathematical functions), we need to import them from a **Python library**, also called a **module** (such as **math** or **numpy**). A few approaches are available (one may employ all of them on different occasions):

- (a)

```
import math
math.sin(1) # . indicates that we use function sin from module math
```
- (b)

```
from math import sin
sin(1)
```
- (c)

```
from math import *
# here * means that ALL functions are imported from math
sin(1), log(3) # we can use other math functions, such as log
```

- In the above (a)-(c) , the module **math** can be replaced by a bigger module **numpy** (replace also **sin** by **exp** in your examples) Furthermore, a version of (a) with **numpy** can be replaced by

- (a')

```
import numpy as np # very typical abbreviation!!
np.exp(1) # instead of numpy.exp(1)
```

COPYING complex data types (lists, arrays...) --- BEWARE!!!

- When you create `x=5.` and then `y=x`, then changing `y` does NOT change `x`
- For more complex data types, assignments in Python usually do not copy the actual objects (to achieve high performance):

```
A = [1, 2, 3, 5]
```

```
B = A
```

```
B[0]=100
```

```
# now B is referring to the same list data as A
```

```
# so changing B affects A (and visa versa)
```

```
# print A and B to check this!
```

- If you want to really create a copy, instead of `B=A`, use `B = A[:]`
Perform the above example with this replacement and see the difference!
- See also [Section 3.11, Python for Computational Science and Engineering] (the link is given below)
--- for similar examples with arrays

- Instead of end to finish a loop, if statement, a function, **program blocks are defined by their indentation level:**
- Compare:

PYTHON:	MATLAB
<pre>if x>0: print ("x is positive") print("x =", x) # end of indentation=end of loop</pre>	<pre>if x>0 'x is positive' x end</pre>
<pre>if x>0: print ("x is positive") # end of indentation=end of loop print("x =", x)</pre>	<pre>if x>0 'x is positive' end x</pre>
<pre>def myfun(x,y): return x+y**3 # end of function print(myfun(1,4))</pre>	<pre>function z = myfun(x,y) z=x+y.^3 end myfun(1,4)</pre>

Indexing Range in a list (array)

- **Indexing starts at 0!** (while in MatLab from 1)
Negative indices are possible

```
A=[8,4,3,5,9,12]      # here we have created a LIST A
print(A[0])           # prints the FIRST entry 8
print(A[2])           # prints the third entry 3
print(A[-1])          # prints the FINAL entry 12
                     # check A[-2], A[-3], A[-6]
```

Note that `A[7]` and `A[-7]` will result in an error!

- List can be created and used in **loops** using `range(start, stop)` or `range(start, stop, step)`

Try `range(3, 12)` and `range(3, 15, 4)` inside the following for loop.

Note that in both cases, the final element is **11 (NOT 12 or 15!)**.

```
for x in range(-3,3):
    print(x)
```

- We can extract a list part using **`[start : stop]`** or **`[:]`** or **`[: stop]`** or **`[start :]`**

```
A[0:3]      # does NOT include A[3]
A[1:-1]     # try to predict the output before running this command!
A[1:6:2]    # try to predict/explain the output of A[1:6:2]
```

lambda functions

(similar to anonymous functions in MatLab)

- In Python we can define functions, using the lambda keyword:

```
f1 = lambda x: x**2
```

is equivalent to

```
def f2(x):
```

```
    return x**2
```

To check this, evaluate:

```
f1(2), f2(2)
```

- Independently of how the function is defined, it can be used as an input for another function...

MatLab-ish capabilities

- **numpy** – multidimensional data arrays
- **matplotlib** – 2d and 3d plotting
- **scipy** library of scientific algorithms
 - builds on top of the low-level NumPy framework for multidimensional arrays
 - provides a large number of higher-level scientific algorithms
 - sparse matrices among other features
 - will be skipped in this course

ARRAYs with **numpy**

- To use module **numpy**, you need to import the module functions, using for example:

```
from numpy import *
```

- Now, to create new vector and matrix arrays, we can use the **numpy.array** function:

```
M = array( [ [1, 2], [3, 4], [5, 6] ] )      # each interior [...] defines a row
```

```
print (M)
```

```
Try M[0,0] , M[1,2] , M[:,0] , M[1,:] , M[-1,:] etc, with various ranges
```

```
Operations with arrays: try M*2+3 and M**2 and sin(M)
```

---all array operations are applied **elementwise!**

- Assignments **B = M** do not copy the actual array!

```
B = M
```

now **B is referring to the same list data as M**

```
B[0,0]=100 # so changing B affects M (and visa versa)
```

print M and B to check this!

Replace **B = M** by **B=M[:]** or **B=copy(M)** to **create an actual copy** of M (check!)

- For linear systems, use **numpy.linalg.solve(A,b)**
(similar to $A \setminus b$ in MatLab)

2d plotting with matplotlib

- You may start with

```
from matplotlib.pyplot import *  
from numpy import * # unless you already imported numpy
```

- Then we can plot almost like in MatLab

```
x = linspace(0,1,20) # linspace is from module numpy  
plot(x, x**2) # graph of one function  
xlabel("text for x-axis") # plot, xlabel, ylabel are from matplotlib.pyplot  
ylabel("text for y-axis")  
plot(x, x**2, '-o', x, cos(x), '--*') # graph of two functions
```

- Alternative (and more preferable version of the above)

```
import matplotlib.pyplot as plt  
from numpy import * # unless you already imported numpy  
x = linspace(0,1,20) # linspace is from module numpy  
plt.plot(x, x**2, '-o', x, cos(x), '--*')  
plt.xlabel("x-axis")  
plt.ylabel("x^2 and cos(x)")
```

- To add curves to the existing figure (from a script!)

```
plt.hold(True) # ---similar to MatLab hold on  
plt.show() # ---to finalize + show you a figure  
plt.plot(x, 1-x**3, '-o')
```

Further Reading → Exercises

- As a crash course, you may look through the slides:
<http://www.seas.upenn.edu/~cis391/Lectures/python-tutorial.pdf>
(Pp. 17- 32, ignore tuples; pp. 50-61, 72-74, 76-79, 86-88)
- Main REF (may be of use in future as well):
Python for Computational Science and Engineering (A beginner's guide), by Hans Fangohr
<http://www.southampton.ac.uk/~fangohr/training/python/pdfs/Python-for-Computational-Science-and-Engineering.pdf>
(Sections 2.1, 2.3-2.5, 2.6.2, 2.7-2.9, 2.11 and beyond)
- NumPy for MatLab users notes:
<https://docs.scipy.org/doc/numpy-dev/user/numpy-for-matlab-users.html>
- Also you may look into an open-source Springer book
Programming for Computations – Python by Svein Linge, Hans Petter Langtangen,
<http://link.springer.com/book/10.1007%2F978-3-319-32428-9>
---this is a Python version of the MatLab book you already know...
(Sections 1+2 and beyond)

Python Basics Worksheet

- *Programming for Computations – Python:*
Ex. 2.2, 2.4, 2.6
- Rewrite your code(s) of **Ass.#3, part II**, into Python and reproduce the results obtained (**excluding** the use of the sophisticated MatLab build-in function **quad**).
- Rewrite your codes of Ass.#4 into Python and reproduce the results obtained (optional)